# Autonomous Assistance Functions for Centaur-like Ground Robots and Micro Aerial Vehicles in Disaster Response

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#### **Direct Control vs. Autonomous Assistance**

- Direct teleoperation offers a high degree of flexibility
- Requires special operator interfaces, good connection, extensive operator training, and induces high cognitive load on the operator
- Not all DoFs can be mapped directly
- = > Use autonomous assistance functions on all levels of control!









[Klamt et al., Journal of Field Robotics 2020]

#### Mobile Manipulation Robot Momaro

- Four compliant legs ending in pairs of steerable wheels
- Anthropomorphic upper body
- Sensor head
  - 3D laser scanner
  - IMU, cameras





[Schwarz et al. Journal of Field Robotics 2017]

#### **DARPA Robotics Challenge**





#### **Allocentric 3D Mapping**

 Registration of egocentric maps by graph optimization



[Droeschel et al., Robotics and Autonomous Systems 2017]







#### DLR SpaceBot Cup 2015

Mobile manipulation in rough terrain







#### **Autonomous Mission Execution**

 3D mapping, localization, mission and navigation planning



3D object perception and grasping







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[Schwarz et al. Frontiers 2016]



# Navigation Planning

- Costs from local height differences
- A\* path planning

[Schwarz et al., Frontiers in Robotics and Al 2016]





#### **Considering Robot Footprint**

- Costs for individual wheel pairs from height differences
- Base costs
- Non-linear combination yields
   3D (x, y, θ) cost map





# **3D Driving Planning (x, y, \theta): A\***

16 driving directions



#### Orientation changes



#### => Obstacle between wheels





#### **Making Steps**

- If non-drivable obstacle in front of a wheel
- Step landing must be drivable
- Support leg positions must be drivable





[Klamt and Behnke: IROS 2017]

#### **Planning for a Challenging Scenario**



[Klamt and Behnke: IROS 2017]

#### **Centauro Robot**





- Serial elastic actuators
- 42 main DoFs
- Schunk hand
- 3D laser
- RGB-D camera
- Color cameras
- Two GPU PCs

[Tsagarakis et al., IIT 2017]



#### Hybrid Driving-Stepping Locomotion Planning: Abstraction

- Planning in the here and now
- Far-away details are abstracted away





#### Hybrid Driving-Stepping Locomotion Planning: Abstraction

Level	Map Resolution		Map Features		Robot Representation		Action Semantics	
1		• 2.5 cm • 64 orient.	$\land$	• Height			$\bigwedge$	<ul> <li>Individual Foot Actions</li> </ul>
2		• 5.0 cm • 32 orient.		<ul><li>Height</li><li>Height Difference</li></ul>				• Foot Pair Actions
3	$\bigvee$	<ul><li> 10 cm</li><li> 16 orient.</li></ul>		<ul><li>Height</li><li>Height Difference</li><li>Terrain Class</li></ul>	$\bigvee$			• Whole Robot Actions





[Klamt and Behnke, IROS 2017, ICRA 2018]



#### **Learning Cost Functions of Abstract Representations**

Planning problem





#### **Abstraction CNN**

Predict feasibility and costs of local detailed planning



#### Training data

- generated with random obstacles, walls, staircases
- costs and feasibility from detailed A\*-planner
- ~250.000 tasks



#### Learned Cost Function: Abstraction Quality

a)

CNN predicts feasibility and costs better than manually tuned geometric heuristics



#### **Experiments – Planning Performance**

 Learned heuristics accelerates planning, without increasing path costs much





Heuristic preprocessing: 239 sec

# Geometric heuristic

1.25

 $\mathcal{W}$ 

2.0

1.0



[Klamt and Behnke, ICRA 2019]



#### **CENTAURO Evaluation @ KHG: Locomotion Tasks**





[Klamt et al. RAM 2019]

#### **Transfer of Manipulation Skills**





#### Learning a Latent Shape Space

- Non-rigid registration of instances and canonical model
- Principal component analysis of deformations





#### **Interpolation in Shape Space**





[Rodriguez and Behnke ICRA 2018]

#### **Shape-aware Non-rigid Registration**





[Rodriguez and Behnke ICRA 2018]

#### **Shape-aware Registration for Grasp Transfer**





#### **Collision-aware Motion Generation**

Constrained Trajectory Optimization:

- Collision avoidance
- Joint limits
- Time minimization
- Torque optimization



[Pavlichenko et al., IROS 2017]



#### **Grasping an Unknown Power Drill and Fastening Screws**





#### **CENTAURO: Complex Manipulation Tasks**





[Klamt et al. RAM 2019]

#### **Regrasping for Functional Grasp**

- Direct functional grasps not always feasible
- Pick up object with support hand, such that it can be grasped in a functional way





[Pavlichenko et al. Humanoids 2019]

#### **Regrasping Experiments**





#### **Micro Aerial Vehicles: Hierarchical Navigation**







#### Allocentric planning

**Mission plan** 



#### **Egocentric planning**

#### **Obstacle avoidance**



#### **InventAIRy: Autonomous Navigation in a Warehouse**





#### **InventAIRy: Detected Tags in Shelf**





#### Label Propagation for 3D Semantic Mapping

- Image-based semantic categorization, trained with Mapillary data set
- 3D fusion in semantic texture
- Backprojection of labels to other views





<sup>[</sup>Rosu et al., IJCV 2019]

# **3D Semantic Mapping**



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#### German Rescue Robotics Center (DRZ): Autonomus Assistance Functions



- Development of autonomous assistance functions for ground and flying robots
- Initially egocentric, later allocentric: Environment modeling and navigation planning
- Integration with operator interfaces







#### **UAV Demonstrators**

#### Initial demonstrator



- Basis: DJI Matrice 600 Pro
- Sensors: Velodyne VLP 16, FLIR Boson, 2x FLIR BlackFly S
- Tiltable sensor head

#### Current demonstrator



- Basis: DJI Matrice 210 v2
- Sensors: Ouster OS-0, FLIR AGX, 2× Intel RealSense D455
- IP43 water resistance



#### **Supporting Fire Fighters (A-DRZ)**

- Added thermal camera
- Flight at Brandhaus Dortmund





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[Rosu et al. SSRR 2019]

#### **Mesh-based 3D Modeling + Textures**

- Model 3D geometry with mesh
- Appearance and temperature as high-resolution texture



Mesh geometry



**RGB** texture

Thermal texture

#### Mapping from 3D mesh to 2D texture





[Rosu et al. SSRR 2019]

#### **Modeling the Brandhaus Dortmund**





### **Depth Estimation from Stereo Thermal Images**



Depth estimation of fire from thermal stereo, Minimax-Viking fire house



Triangulation errors caused by incorrect data association

Correct 3D reconstruction

- Problem: Flames are transparent to LiDAR and brightness and illumination changes in images lead to false association
- Gradient-based similarity measure sgf combines orientation and magnitude of normalized gradient field
- Correct 3D location of fire sources with sgf and stereo thermal imagery





#### **Multi-hypothesis Tracking of Fire Detections**

- Aggregation of egocentric fire detections to filtered allocentric fire hypotheses
- Integration of 2D detections (direction vector) by ray-casting and of 3D detections



[Quenzel et al. ICUAS 2021]





#### **Real-time LiDAR Odometry with Continuous-time Trajectory Optimization**



Time-continuous spline

- Simultaneous registration of multiple multiresolution survey maps using Gaussian mixture models and temporally continuous B-spline
- Accelerated by sparse voxel grids and adaptive choice of resolution

[Quenzel and Behnke, IROS 2021]



#### **LiDAR Odometry**



- Sliding window keyframe approach for drift reduction
- Scan fusion and moving the local map on the surfel level

[Quenzel and Behnke, IROS 2021]



#### **3D LiDAR Mapping**

DRZ Living Lab





# **3D LiDAR Mapping**

MBZIRC 2020

- Local mapping with position prior
- GPS offset correction for improved localization
- Dedicated outdoor and indoor maps with seamless localization switching





#### **Semantic Perception: LiDAR Segmentation**



- LatticeNet segmentation of 3D point clouds based on sparse permutohedral grid
- Hierarchical information aggregation through U-Net architecture
- LatticeNet is real-time capable and achieves excellent results in benchmarks

[Rosu et al., RSS 2020]



# **Semantic Fusion: 3D LiDAR Mapping**



Minimax-Viking fire house

Semantic multiresolution surfel map

Categories:

- Building
- Persons
- Vehicles
- Fence •
- Vegetation ٠



Segmented point cloud

#### **Semantic Perception: Camera-based Segmentation + Detection**



RGB image

Semantic segmentation with overlaid detections at the DRZ integration sprint in Bad Oldesloe, Germany

- Pixel-wise semantic segmentation and object detection with Google Edge TPU
- Detection of e.g. buildings, vegetation etc. (DeepLab v3 CNN with MobileNet v3 Backbone)

#### **Semantic Perception: Detection of Persons and Vehicles**



RGB image

Semantic segmentation

Person detection in thermal images

 Detection of persons and vehicles in color and thermal images (SSD with MobileNet v3 backbone)

Runs on board computer with approx. 5 images per second



### **Multi-hypothesis Tracker for Dynamic Objects**



- Multi-hypothesis tracker for combining detected objects from image and LiDAR
- Segmentation of LiDAR scan into foreground and background with subsequent grouping of foreground segments of adjacent scan lines and person detection
- 2D image detections + depth camera to derive a 3D detection hypothesis
- Movement of individual instances can be predicted

[Razlaw et al., ICRA 2019]



#### **Semantic Perception: Synthesis of Training Data**



Identification of relevant object categories with DRZ partners IFR, FwDo and DFKI

- Review of available data sets
- Generation of synthetic training data with physics-based renderer EasyPBR

[Rosu and Behnke, GRAPP 2021]



#### **Onboard Multimodal Semantic Fusion**

ECMR 2021 main conference, Thursday, 16:30, Oral Session 5: Semantic Perception

# Real-Time Multi-Modal Semantic Fusion on Unmanned Aerial Vehicles



Simon Bultmann\*, Jan Quenzel\*, and Sven Behnke



#### **Onboard Multimodal Semantic Fusion**

ECMR 2021 main conference, Thursday, 16:30, Oral Session 5: Semantic Perception



55 [Bultmann\*, Quenzel\* and Behnke, ECMR 2021] \*equal contribution



# **Optimal Obstacle Avoidance Trajectories**

- Fast avoidance of immediately perceived obstacles (persons, birds, copters, ...)
- Modeling of dynamic obstacles with assumption of constant speed



Optimale Ausweichtrajektorien um statische Hindernisse



#### LiDAR-based Obstacle Avoidance

- Fast analytical collision check with 3D point cloud
- Planning of alternative trajectories if original trajectory causes collision
- Selection and execution of a collision-free alternative trajectory
- Evaluation during a training course of the fire departments of the district Viersen for forest fire fighting





# **Dynamic 3D Navigation Planning**

 Positions and velocities in sparse local multiresolution grid





- Optimization of flight time and control costs
- Evaluation during a CBRNE scenario on integration meeting with GNSS
- Evaluation during several autonomous flights without GNSS

[Schleich and Behnke, ICRA 2021]



#### **Interaktive Dynamic 3D Navigation Planning**

 User interface to set goal poses or observation targets





[Schleich and Behnke, ICRA 2021]

#### **Observation Pose Planning**

- Planning of observation poses with line of sight to the target object despite occlusions
- Target objects are defined by position, line of sight and distance
- Optimization of observation poses with regard to visibility quality and accessibility



Initial observation pose

Optimized path





#### **Fully Autonomous Flight without GNSS for Disaster Examination**



[Schleich et al., ICUAS 2021]



#### Conclusions

- Developed capable robotic systems for disaster-response
  - Centaur-like ground robots
  - Micro aerial vehicles
- Challenges include
  - 4D semantic perception
  - High-dimensional motion planning
- Promising approaches
  - Prior knowledge (inductive bias)
  - Shared experience (fleet learning)
  - Shared autonomy (human-robot)



#### Challenges are HUGE, see flooding in Erftstadt July 2021



